

# Topic 1

## Solving Representative Agent Partial Equilibrium Models

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# Roadmap

- 1 Introduction
- 2 Sequence Problems
- 3 Theory of Dynamic Programming
- 4 Value Function Iteration
- 5 Grid Search
- 6 Randomness
- 7 Interpolation
- 8 Conclusion

# Outline

- Three lectures that focus on dynamic model solving.
- The schedule is as follows:
  - (1) Theory of dynamic programming and how to implement it on a computer. Application to solving partial equilibrium models with representative agents.
  - (2) Solving representative agent models in general equilibrium,
  - (3) Solving heterogeneous agent models with idiosyncratic uncertainty.

# Outline

- Today we'll look at the theory of dynamic programming.
- Then move on to how to implement it on a computer.
- All talk about lots of numerical recipes you can use to this end.
- I'm containing all of this to one lecture so we can move right on to more interesting stuff in the next class.

# Markets v.s. Social Planners

- The bulk of this course will focus on solving models of market economies, (i.e. **decentralised** economies).
- As opposed to solving social planner's problems, (centralised economies).
- Market economies have the more interesting stuff: we can think about policy changes and the like.

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# Sequence Problems

- Consider a consumption-savings problem for a household who owns a capital stock

$$\max_{\{c_t, k_{t+1}\}_{t=0}^{\infty}} \sum_{t=0}^{\infty} \beta^t \frac{c_t^{1-\sigma}}{1-\sigma}$$

subject to their budget constraints and law of motion for capital

$$c_t + k_{t+1} - (1 - \delta)k_t = rk_t \quad (1)$$

$$k_{t+1} \geq 0 \quad \forall t \quad (2)$$

$$k_0 \text{ given}$$

where  $r$  is the return to saving **exogenous to the household**.

# Sequence Problems

- Assume  $r$  is a constant for today.
- Partial equilibrium — we won't determine  $r$  in equilibrium — see the next topic.



# Solving Sequence Problems

- We can solve the problem using a Lagrangian

$$\mathcal{L} = \sum_{t=0}^{\infty} \beta^t \frac{c_t^{1-\sigma}}{1-\sigma} + \sum_{t=0}^{\infty} \lambda_t [rk_t - c_t - k_{t+1} + (1-\delta)k_t]$$

- First order conditions (with respect to the controls)

$$\frac{\partial \mathcal{L}}{\partial c_t} = 0 \Rightarrow \beta^t c_t^{-\sigma} - \lambda_t = 0$$

$$\frac{\partial \mathcal{L}}{\partial k_{t+1}} = 0 \Rightarrow -\lambda_t + [\lambda_{t+1}\{r + (1-\delta)\}] = 0$$

# Solving Sequence Problems

- Combine the two FOCs to get the inter-temporal Euler equation

$$c_t^{-\sigma} = \beta [c_{t+1}^{-\sigma} \{r + (1 - \delta)\}] \quad (3)$$

# Solving Sequence Problems

- The solution to the sequence problem is an **infinite** sequence  $\{c_t^*, k_{t+1}^*\}_{t=0}^{\infty}$  such that
  - (i)  $k_0$  and  $r$  are given exogenously,
  - (ii) The resource constraint (1) is satisfied  $\forall t$ ,
  - (iii) The inter-temporal Euler equation (3) is satisfied  $\forall t$ ,
  - (iv) The transversality condition is satisfied.
- Condition (iii) is a necessary condition for the solution.
- Conditions (i) and (iv) are **boundary conditions** for the sequence problem.  
  
 $\Rightarrow$  They pin-down the right solution.

# Solving Sequence Problems

- What's the issue here?
- We have an infinite sequence to compute!
- No matter how sophisticated it may be, a computer can't solve an infinite dimensional problem.
- Is there any hope...?

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# Recursive Formulation

- An alternative approach to using a Lagrangian is to use a recursive formulation in conjunction with the Envelope theorem.
- All about **state variables**.
- A state variable totally describes the state of a dynamic system at a given time period.

# Value Function

- The **value function** gives us the value of the objective at the optimal solution to the problem, (for the given state).
- For our consumption-savings problem, with initial state ( $k_0$ ), the value function  $V(k_0)$  is

$$V(k_0) = \sum_{t=0}^{\infty} \beta^t \frac{(c_t^*)^{1-\sigma}}{1-\sigma}$$

where  $\{c_t^*, k_{t+1}^*\}_{t=0}^{\infty}$  solves the sequence problem.

- It's just our objective with the optimal solution plugged-in.

# Recursive Formulation

- Heuristically, see that

$$\begin{aligned} V(k_0) &= \max_{\{c_t, k_{t+1}\}_{t=0}^{\infty}} \sum_{t=0}^{\infty} \beta^t \frac{c_t^{1-\sigma}}{1-\sigma} \\ &= \max_{\{c_0, k_1\}} \frac{c_0^{1-\sigma}}{1-\sigma} + \max_{\{c_t, k_{t+1}\}_{t=1}^{\infty}} \sum_{t=1}^{\infty} \beta^t \frac{c_t^{1-\sigma}}{1-\sigma} \\ &= \max_{\{c_0, k_1\}} \frac{c_0^{1-\sigma}}{1-\sigma} + \beta[V(k_1)] \end{aligned}$$

where the  $\beta$  comes out the front since the value function at  $t = 1$  doesn't have the period utility discounted.



## Recursive Formulation

- The recursive formulation [starting at time  $t = 0$ ] for the social planner's problem above is given as

$$V(k_0) = \max_{\{c_0, k_1\}} \frac{c_0^{1-\sigma}}{1-\sigma} + \beta[V(k_1)]$$

subject to

$$c_0 + k_1 - (1 - \delta)k_0 = rk_0$$

- This setup is referred to as a Bellman equation or a functional equation.

# Recursive Formulation

- What does this problem say?
- If you tell me your initial state,  $k_0$ , this formulation tells you the value associated with all your future decisions.
- Notice that at period  $t = 1$ , we'll have a new state  $k_1$ .
- Then the Bellman equation tells me the value  $V(k_1)$ .
- The problem is the **same** every period for this infinite-horizon problem.
- The only thing that matters is the state  $k$ !

# Recursive Formulation

- The problem is the same every period

$$V(k) = \max_{\{c, k'\}} \frac{c^{1-\sigma}}{1-\sigma} + \beta[V(k')]$$

subject to

$$c + k' - (1 - \delta)k = rk$$

where variables with ' superscripts denote next period's variables.

# Recursive Formulation

- The solution to this problem will be given by functions  $V(k)$ ,  $k'(k)$  and  $c(k)$ .
- The latter two are known as **policy functions**.
- Notice again that they are time invariant.
- Tell me the current state and I'll tell you the optimal control variables.

# Solution

- What can we do with this thing?
- One option: sub-in the constraint and take derivatives

$$\frac{\partial V(k)}{\partial k'} = 0 \Rightarrow (-1)(c)^{-\sigma} + \beta \left[ \frac{\partial V(k')}{\partial k'} \right] = 0$$

- Issue: we don't know what  $\frac{\partial V(k')}{\partial k'}$  is!
- Envelope theorem to the rescue.

# Envelope Theorem

- The Envelope Theorem says that

$$\begin{aligned}\frac{\partial V(k)}{\partial k} &= \frac{\partial}{\partial k} \left\{ \frac{c^{1-\sigma}}{1-\sigma} + \beta[V(k')] \right\} \\ &= \frac{\partial}{\partial k} \left\{ \frac{[rk + (1-\delta)k - k']^{1-\sigma}}{1-\sigma} + \beta[V(k')] \right\} \\ &= c^{-\sigma}[r + (1-\delta)]\end{aligned}$$

i.e. just look for the places where  $k$  features and take the derivative:  
no need to worry about functions of  $k$ .

# Envelope Theorem

- We can then iterate forwards by one period

$$\frac{\partial V(k')}{\partial k'} = (c')^{-\sigma} [r + (1 - \delta)]$$

# Euler Equation

- Combine the updated envelope condition with the FOC for capital to get

$$c^{-\sigma} = \beta \{(c')^{-\sigma} [r + (1 - \delta)]\}$$

which is our standard Euler equation!

- But this **isn't** that useful!
- We're right back to where we were with the sequence problem.



## More on the Value Function

- We're so used to taking derivatives in these problems.
- In deriving the Euler equation using the Envelope theorem, we haven't made much use of the value function **itself**.
- The value function turns-out to be a special object.
- Can we go further using this object  $V(k)$ ?
- Bellman equations turn out to be **contraction mappings**.
- We can leverage this in taking these equations to a computer.
- Did you pay attention in real analysis class as an undergrad?

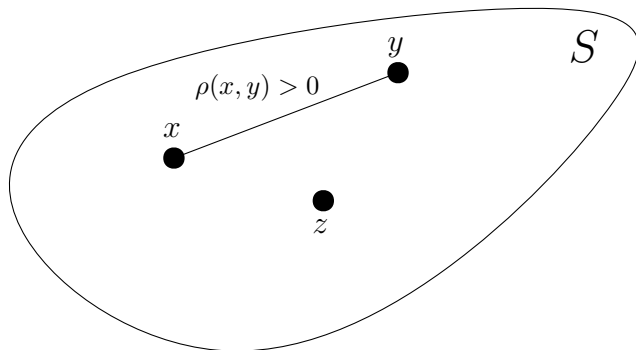
# Metric Spaces and Sequences

- **Definition 1:** a metric space is a set  $S$  together with a metric  $\rho : S \times S \rightarrow \mathbb{R}^+$  such that for all  $x, y, z \in S$ 
  - $\rho(x, y) \geq 0$  with  $\rho(x, y) = 0 \iff x = y$ .
  - $\rho(x, y) = \rho(y, x)$ ,
  - $\rho(x, z) \leq \rho(x, y) + \rho(y, z)$

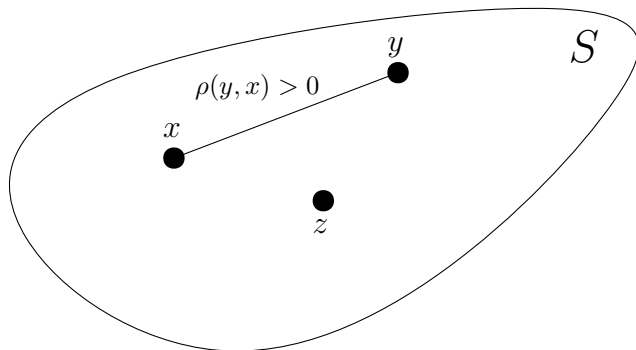
which are often called the properties of positivity, symmetry and the triangle inequality.

- You can think of  $\rho(x, y)$  as being like a distance measure between points in the set  $S$ .

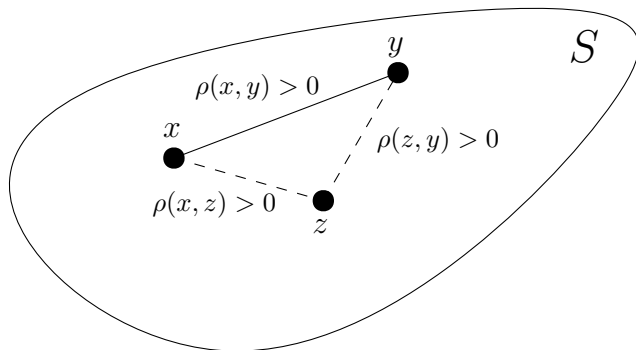
# Metric Spaces and Sequences



# Metric Spaces and Sequences: Symmetry



# Metric Spaces and Sequences: Triangle Inequality



# Metric Spaces and Sequences

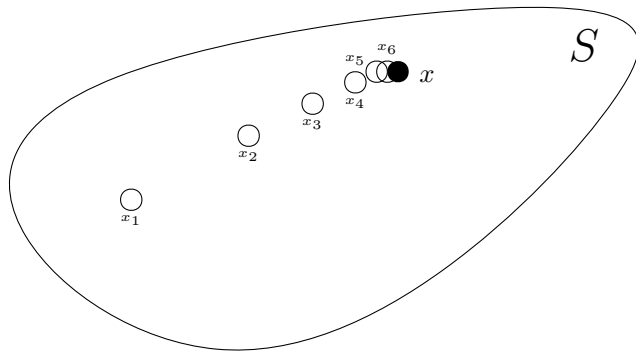
- **Definition 2:** a sequence  $\{x_n\}_{n=0}^{\infty}$  in  $S$  converges to  $x \in S$  if, for each  $\epsilon > 0$ ,  $\exists N_{\epsilon} \in \mathbb{N}$  such that

$$\rho(x_n, x) < \epsilon$$

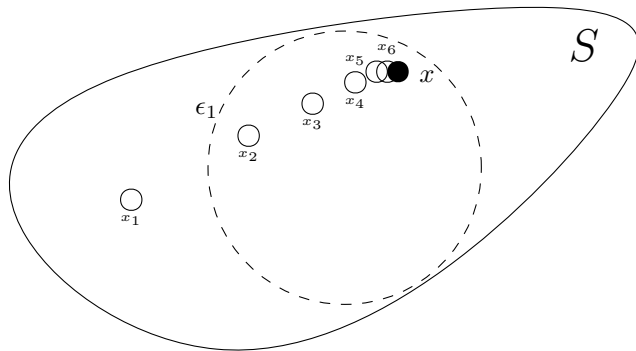
for all  $n \geq N_{\epsilon}$ .

- After a certain point, we can trap the sequence inside an arbitrarily-small ball.

# Metric Spaces and Sequences

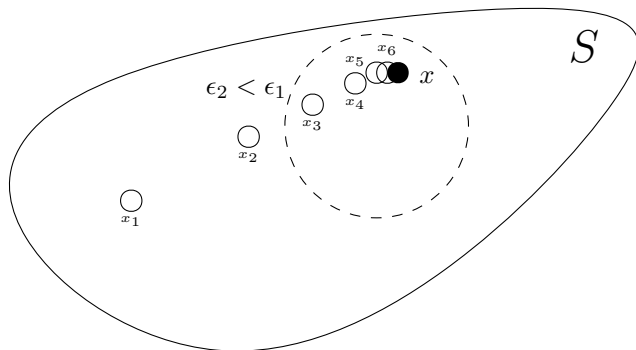


# Metric Spaces and Sequences

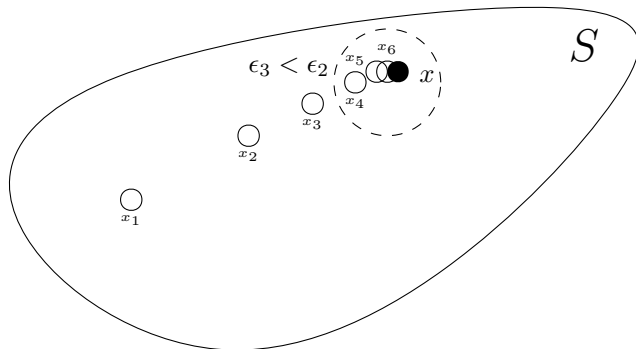




# Metric Spaces and Sequences



# Metric Spaces and Sequences



# Metric Spaces and Sequences

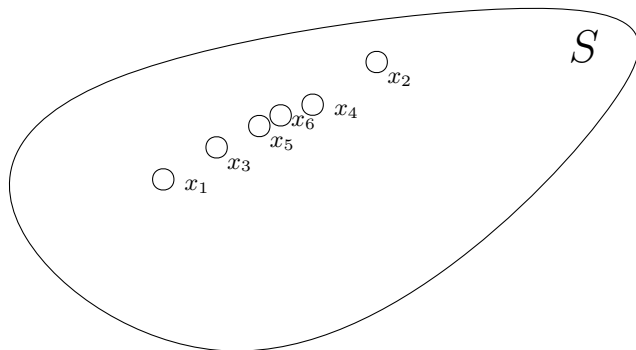
- **Definition 3:** a sequence  $\{x_n\}_{n=0}^{\infty}$  in  $S$  is a Cauchy sequence if for each  $\epsilon > 0$ ,  $\exists N_{\epsilon} \in \mathbb{N}$  such that

$$\rho(x_n, x_m) < \epsilon$$

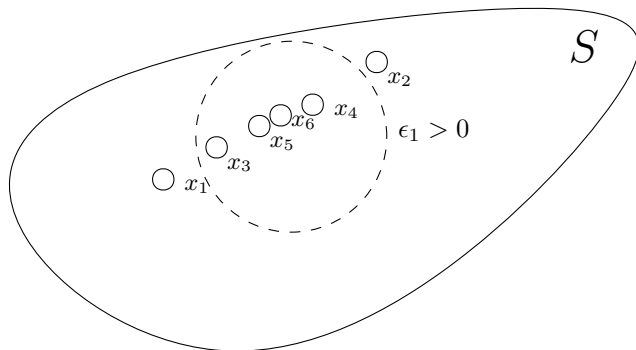
for all  $n, m \geq N_{\epsilon}$  with  $n, m \in \mathbb{N}$ .

- Points in the sequence are getting closer and closer.

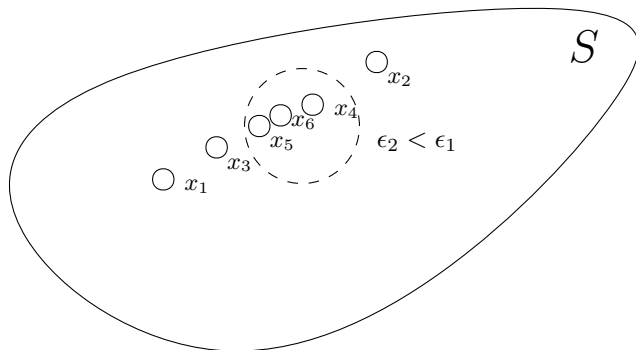
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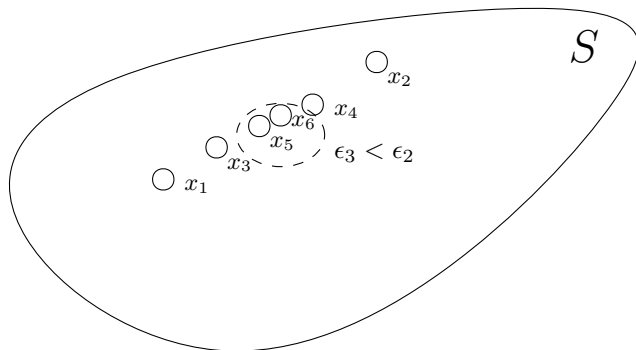
# Metric Spaces and Sequences



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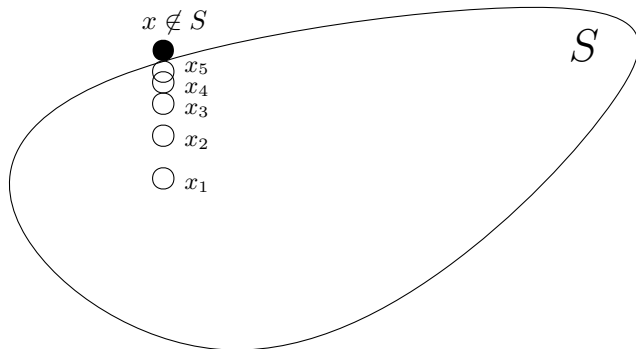
- Sequence  $\{x_n\}_{n=0}^{\infty} \in S$  convergent  $\Rightarrow \{x_n\}_{n=0}^{\infty} \in S$  is Cauchy.



# Metric Spaces and Sequences

- Sequence  $\{x_n\}_{n=0}^{\infty} \in S$  is Cauchy  $\Rightarrow \{x_n\}_{n=0}^{\infty} \in S$  convergent.
- E.g.  $x_n = \frac{1}{n}$  for  $n \in \mathbb{N}$  and  $S = (0, 1]$  since  $0 \notin S$ .

# Metric Spaces and Sequences



# Metric Spaces and Sequences

- **Definition 4:** a metric space  $(S, \rho)$  is complete if every Cauchy sequence in  $S$  converges to a point in  $S$ .

# Metric Spaces and Sequences

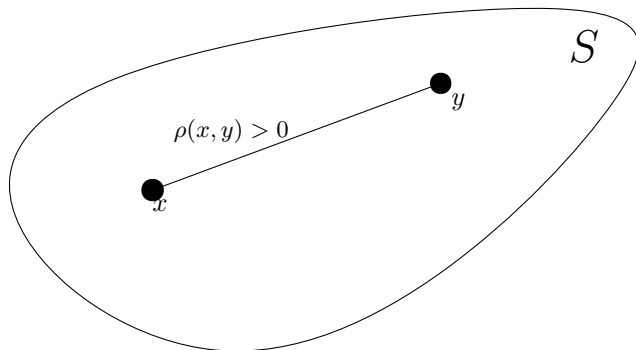
- **Definition 5:** let  $(S, \rho)$  be a metric space and  $T : S \rightarrow S$  be a function mapping  $S$  into itself.  $T$  is a contraction mapping with modulus  $\beta$  if for  $\beta \in (0, 1)$ ,

$$\rho(Tx, Ty) \leq \beta \rho(x, y)$$

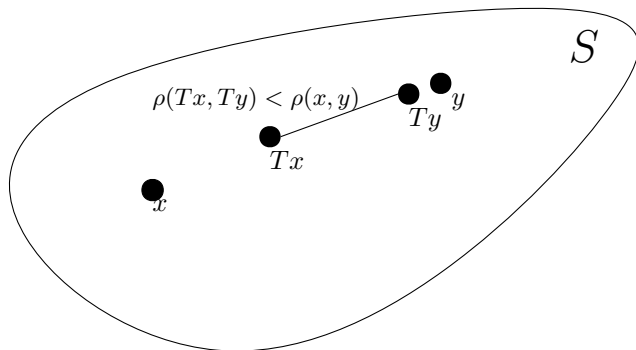
for all  $x, y \in S$ .

- The function brings points closer and closer together.

# Metric Spaces and Sequences



# Metric Spaces and Sequences



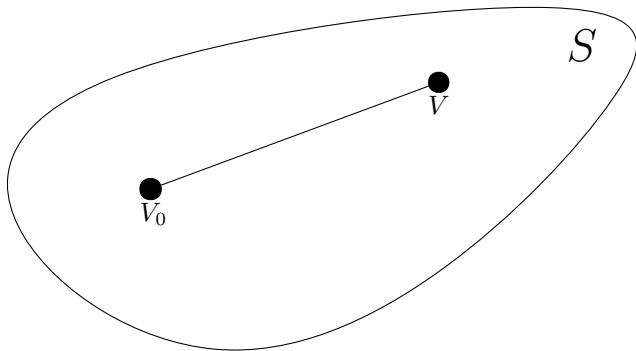
# Contraction Mapping Theorem

- **Theorem 1 (Contraction Mapping Theorem):** if  $(S, \rho)$  is a complete metric space and  $T : S \rightarrow S$  is a contraction mapping with modulus  $\beta \in (0, 1)$ , then
  - $T$  has **exactly one** fixed point  $V \in S$  such that  $V = TV$ .
  - For any  $V_0 \in S$ ,  $\rho(T^n V_0, V) < \beta^n \rho(V_0, V)$  with  $n = 0, 1, 2, \dots$

Proof: ask Omar or Giammario in your theory classes!

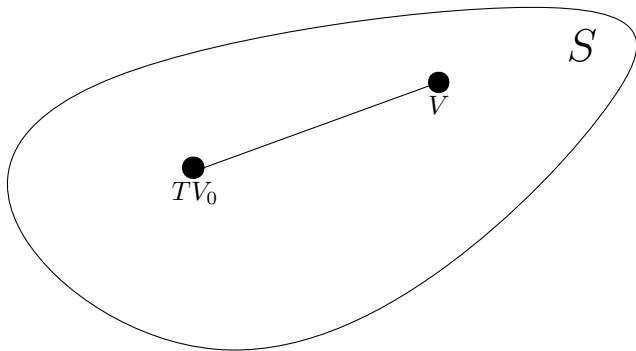
- A sequence of successive applications of the function to a point brings us closer and closer to the unique fixed point.

# Metric Spaces and Sequences

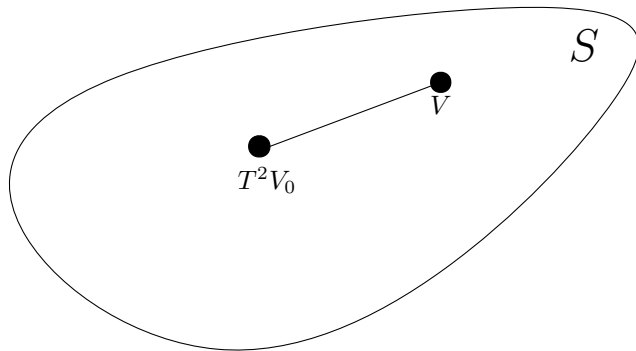




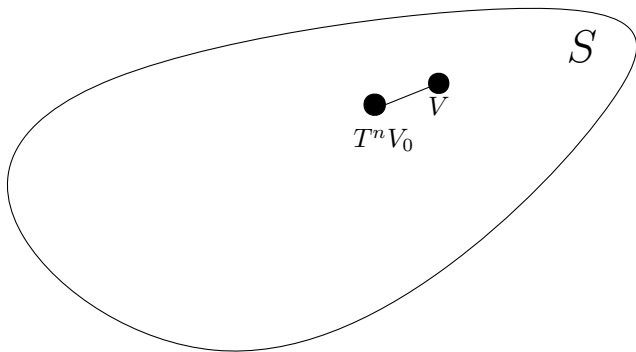
# Metric Spaces and Sequences



# Metric Spaces and Sequences



# Metric Spaces and Sequences



# Metric Spaces and Sequences

- So far we've looked at points in a set.
- Let's generalise now to talk about functions.

# Contraction Mapping Theorem

- **Theorem 2 (Blackwell's Sufficient Conditions):** let  $X \subset \mathbb{R}^I$  and  $B(X)$  be the space of bounded functions  $V : X \rightarrow \mathbb{R}$  with the sup norm. Let  $T : B(X) \rightarrow B(X)$  be an operator satisfying
  - (Monotonicity): let  $V, W \in B(X)$ , if  $V(x) \leq W(x)$  for all  $x \in X$  then  $TV(x) \leq TW(x)$ ,
  - (Discounting): there exists some constant  $\beta \in (0, 1)$  such that for all  $V \in B(X)$  and  $a \geq 0$ , we have

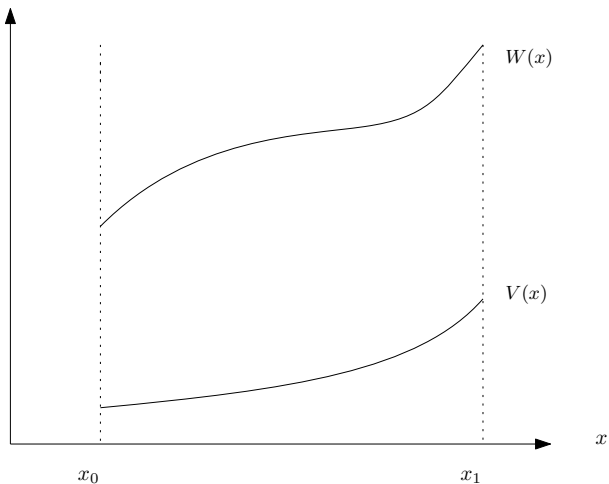
$$T(V + a) \leq TV + \beta a$$

then  $T$  is a contraction with modulus  $\beta$ .

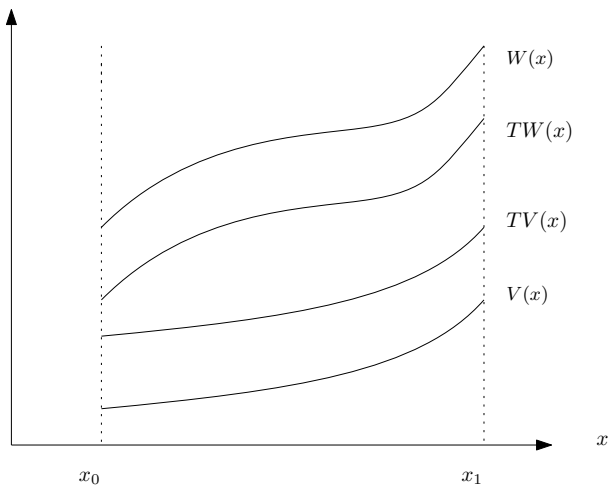
- Where note that the sup norm is defined as

$$\|f\|_{\infty} = \sup\{|f(x)| : x \in X\}$$

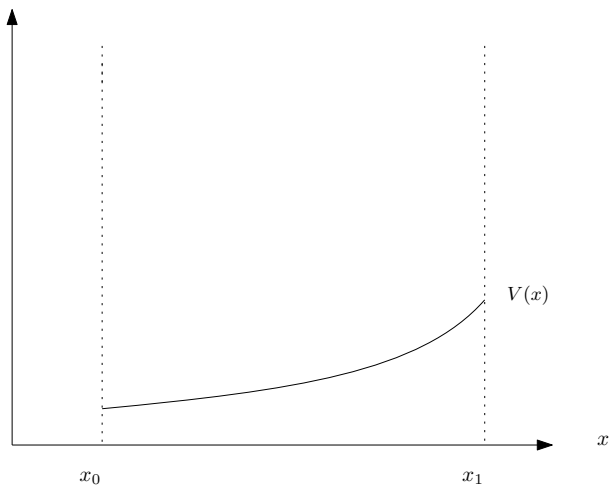
# Metric Spaces and Sequences: Monotonicity



# Metric Spaces and Sequences: Monotonicity

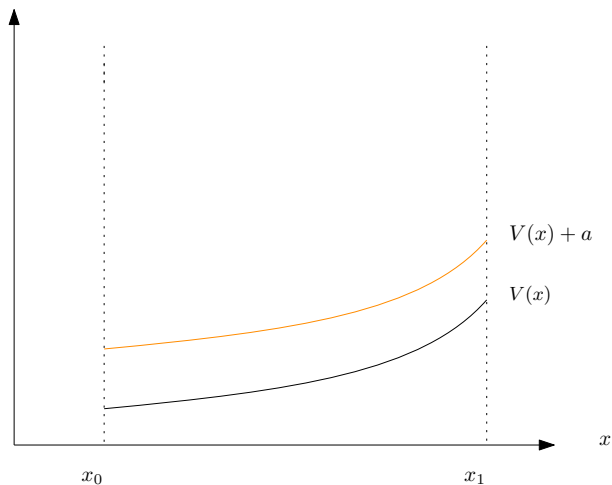


# Metric Spaces and Sequences: Discounting

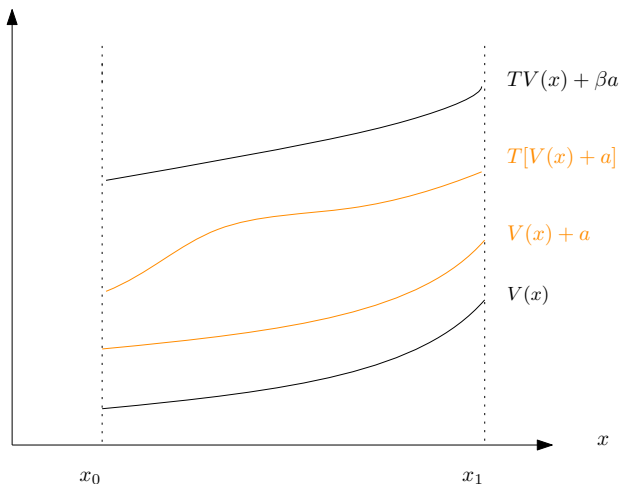




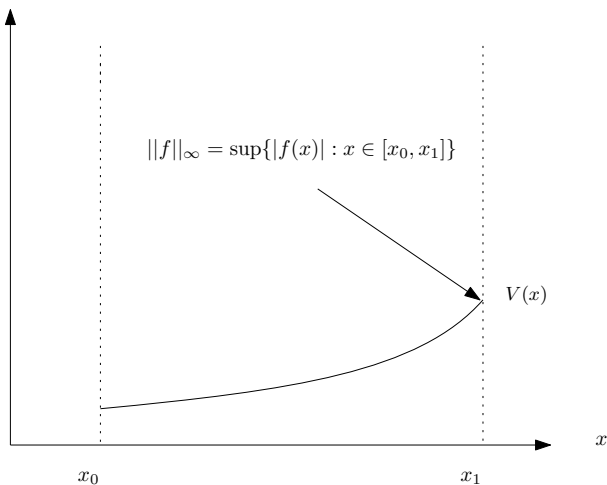
# Metric Spaces and Sequences: Discounting



# Metric Spaces and Sequences: Discounting



# Metric Spaces and Sequences: Sup Norm



# Contraction Mapping Theorem

- How does this help us?
- Our beloved Bellman equation turns-out to be a contraction mapping.

# Contraction Mapping Theorem

- Recall our value function looked like

$$V(k) = \max_{k'} \frac{c^{1-\sigma}}{1-\sigma} + \beta[V(k')]$$

where  $c = rk - k' + (1 - \delta)k$ .

- Let's define the operator  $T$  as

$$(TV)(k) = \max_{k'} \frac{[rk - k' + (1 - \delta)k]^{1-\sigma}}{1 - \sigma} + \beta[V(k')]$$

- Want to know if  $T$  is a contraction and does there exist a  $V$  unique such that  $V(k) = (TV)(k)$ .

## Contraction Mapping Theorem

- Monotonicity: consider  $V, W$  such that  $V(k) \leq W(k)$  for all  $k$ .
- Want to show that  $(TV)(k) \leq (TW)(k)$ .
- Denote  $\tilde{k}$  the **optimal** investment ( $k'$ ) for the  $V$  functional.
- Follows then that

$$\begin{aligned}
 (TV)(k) &= \frac{[rk - \tilde{k} + (1 - \delta)k]^{1-\sigma}}{1 - \sigma} + \beta[V(\tilde{k})] \\
 &\leq \frac{[rk - \tilde{k} + (1 - \delta)k]^{1-\sigma}}{1 - \sigma} + \beta[W(\tilde{k})] \\
 &\leq \max_{k'} \frac{[rk - k' + (1 - \delta)k]^{1-\sigma}}{1 - \sigma} + \beta[W(k')] \\
 &= (TW)(k)
 \end{aligned}$$

meaning that the Bellman equation is monotonic.

# Contraction Mapping Theorem

- Discounting: consider a functional  $V$  and a positive constant  $a$ .
- See that

$$\begin{aligned}(T(V + a))(k) &= \max_{k'} \frac{[rk - k' + (1 - \delta)k]^{1-\sigma}}{1 - \sigma} + \beta[V(k') + a] \\ &= \max_{k'} \frac{[rk - k' + (1 - \delta)k]^{1-\sigma}}{1 - \sigma} + \beta[V(k')] + \beta a \\ &= (TV)(k) + \beta a\end{aligned}$$

meaning that the discounting property is satisfied.

# Contraction Mapping Theorem

- FYI: the space of bounded functions with the sup norm is complete.
- Since the Bellman equation is a contraction, its fixed point is unique.
- We still have no analytical solution for  $V(k)$ .
- We can leverage the fact that the Bellman equation is a contraction to solve for  $V(k)$  **numerically**.



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# Value Function Iteration

- Recall the second point from the contraction mapping theorem.
- If we start with some point in the metric space and keep applying the contraction, the sequence of iterates will eventually converge to the fixed point.
- Our primary object of interest in the consumption-savings model is the set of policy functions —  $k'(k), c(k)$  — they tell us how to best allocate our resources.
- If we first solve for the value function, we can find these policy functions from the Bellman equation.

# Value Function Iteration

- The general procedure is:
  1. Start with a **guess** for your value function,  $V_0(k)$ .
  2. Update your guess in the Bellman equation

$$V_1(k) = \max_{c, k'} \frac{c^{1-\sigma}}{1-\sigma} + \beta V_0(k')$$

where  $c = rk - k' + (1 - \delta)k$ . That is — take  $V_0(k')$  as the true value function for next period and then optimise over  $k', c$ . This gives you a **new** value function  $V_1(k)$ .

3. Keep doing this

$$V_{n+1}(k) = \max_{c, k'} \frac{c^{1-\sigma}}{1-\sigma} + \beta V_n(k') \quad (4)$$

where  $c = rk - k' + (1 - \delta)k$  until **convergence**.

# Convergence

- Recall that we we're dealing with a metric space here.
- Where a metric “measures the distance” between objects in the space.
- We can utilise the metric to see how close two points in the sequence of iterates,  $V_{n+1}(k)$  and  $V_n(k)$  are!
- When this distance is sufficiently small, we've approximately achieved convergence.

# Convergence

- Utilise the **sup norm**

$$\|V_{n+1} - V_n\|_{\infty} = \sup\{|V_{n+1}(k) - V_n(k)| : k \in \mathbb{R}\}$$

- This norm, (a special type of metric), finds the biggest discrepancy in values between successive iterates.
- Keep on iterating until the “biggest difference” gets sufficiently small.

# Convergence

- If I've done my job correctly, you'll see the following (rather than faces of loved ones), on your deathbed...

# Convergence

```
Difference 3.5705566E-03
Difference 2.9792786E-03
Difference 2.4871826E-03
Difference 2.0761490E-03
Difference 1.7337799E-03
Difference 1.4495850E-03
Difference 1.2102127E-03
Difference 1.0108948E-03
Difference 8.4590912E-04
Difference 7.0858002E-04
Difference 5.9413910E-04
Difference 4.9781799E-04
Difference 4.1770935E-04
Difference 3.4999847E-04
Difference 2.9373169E-04
Difference 2.4652481E-04
Difference 2.0623207E-04
Difference 1.7333031E-04
Difference 1.4495850E-04
Difference 1.2159348E-04
Difference 1.0228157E-04
Difference 8.5830688E-05
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# Discretisation

- Everything I say probably makes intuitive sense.
- How do you actually **do it** when you're sitting-down at your computer screen?
- The starting point is called **grid search**.

# Discretisation

- Recall that our state and control variables were over the space  $\mathbb{R}$ .
- We want to iterate several times on the Bellman equation.
- Notice that doing this as per equation (4) actually requires **optimising** at each iteration.
- That is: to find  $V_{n+1}(k)$ , we need to optimise over  $k'$  using  $V_n(k)$  on the right-hand side.
- How do we do this?  $\mathbb{R}$  is a large set to be optimising over...

# Discretisation

- Postulate an **upper-bound** for capital, denoted  $\bar{k}$ .
- “Chop-up” the interval  $[0, \bar{k}]$  into  $M$  discrete increments.
- This will leave you with a set  $\mathcal{k} \equiv \{0, k_1, k_2, k_3, \dots, \bar{k}\}$ .
- Just search over that set!
- E.g. if I come into the world with state  $k_5$ , what choice from set  $\mathcal{k}$  will maximise my value?

# Discretisation

- What should your guess for  $\bar{k}$  be?
- This is all partial equilibrium today:  $\bar{k}$  will just be arbitrary in the problem set.
- There are tricks you can use to guess a good upper-bound for  $k$  when  $r$  is endogenous: we'll discuss next topic.

# Roadmap

- 1 Introduction
- 2 Sequence Problems
- 3 Theory of Dynamic Programming
- 4 Value Function Iteration
- 5 Grid Search
- 6 Randomness**
- 7 Interpolation
- 8 Conclusion

# Stochastic Problems

- Everything we've considered so far has been deterministic.
- How do we implement solutions to problems with stochastic variables?
- Our partial equilibrium model: assume  $r_t$  is exogenous and time-varying.

# Stochastic Problems

- Consider the social planner's problem from the **stochastic** consumption-savings problem.

$$\max_{\{c_t, k_{t+1}\}_{t=0}^{\infty}} \mathbb{E}_0 \sum_{t=0}^{\infty} \beta^t \frac{c_t^{1-\sigma}}{1-\sigma}$$

subject to their resource constraints and law of motion for capital

$$c_t + k_{t+1} - (1 - \delta)k_t = r_t k_t$$

$$\log(r_t) = \rho_r \log(r_{t-1}) + \epsilon_{r,t}, \quad \epsilon_{r,t} \sim N(0, 1)$$

$$k_{t+1} \geq 0 \quad \forall t$$

$$k_0, r_0 \text{ given}$$

# Stochastic Problems

- Quantitative macro is obsessed with this AR(1) process.
- Consider a general stochastic process

$$y_t = \mu(1 - \rho) + \rho y_{t-1} + \epsilon_t, \quad \epsilon_t \sim N(0, \sigma^2) \quad (5)$$

- This is a process for a continuous variable.
- Again, we can discretise this process, just like we did with the state space for capital.



# Stochastic Problems

- Take the continuous stochastic process and convert it into a discrete Markov process.
- How many gridpoints do we want to approximate (5) with?
- E.g. say we approximate with two gridpoints — high or low (denote them by  $y_t \in \{y^L, y^H\}$ ).

# Stochastic Problems

- A Markov process in this case would be a **transition matrix** of the form

$$Q = \begin{bmatrix} q_{LL} & q_{LH} \\ q_{HL} & q_{HH} \end{bmatrix} \quad (6)$$

where

$$q_{LL} + q_{LH} = 1$$

$$q_{HL} + q_{HH} = 1.$$

- The rows correspond to the period  $t$  state and columns are for  $t + 1$  state.
- Probability of staying in current state plus probability of moving to the other sums to unity.

# Stochastic Problems

- How do we discretise (i.e. move from equation (5) to (6))?
- Two predominant approaches: Tauchen (1986) and Adda & Cooper (2003).
- The former chops the distribution for  $y_t$  up into equal interval lengths, while the latter instead looks at areas.

## Adda & Cooper (2003) AR(1) Approximation

- We'll follow the Adda & Cooper (2003) approach.
- The procedure is:
  - (1) Discretise process into  $N \in \mathbb{N}$  intervals,
  - (2) Get the conditional mean of each interval (discretised  $y_t$  values),
  - (3) Find the conditional transition probability of moving from one interval to the next, (transition matrix).
- See the recipe appendix slides for the procedure.

## Adda & Cooper (2003) AR(1) Approximation

- The end result is a vector  $\vec{y}$  (size  $N \times 1$ ) of discretised  $y_t$  values and a transition matrix  $Q$  (size  $N \times N$ ).
- How can we use this now?

## Stochastic Model

- The recursive formulation of the stochastic consumption-savings model is given by

$$V(k, r) = \max_{\{c, k'\}} \frac{c^{1-\sigma}}{1-\sigma} + \beta \mathbb{E}_r[V(k', r')]$$

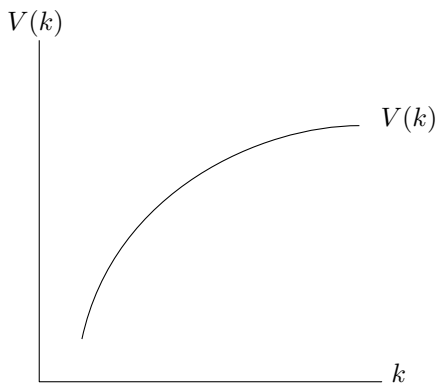
subject to

$$c + k' - (1 - \delta)k = rk$$

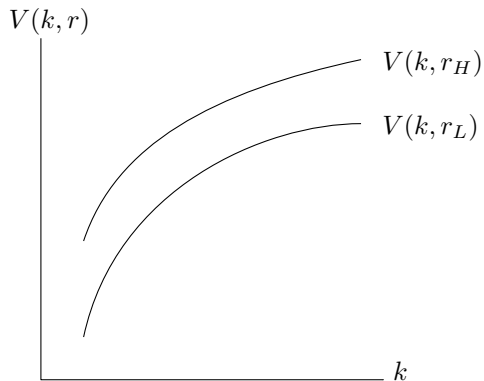
$$\log(r) = \rho_r \log(r_{-1}) + \epsilon_r, \quad \epsilon_r \sim N(0, 1)$$

- The interest rate variable is a new state now, ( $r_{-}$  denotes last period's rate).
- The process for  $r$  is now summarised by our discretised vector and transition matrix.
- The expectation is over  $r'$  conditional on stochastic state  $r$ .

# Deterministic Value Function



# Stochastic Value Function





# Stochastic Model

- How does the stochastic problem differ from the deterministic problem computationally?
- We need to account for the additional state, (an extra loop in the code).
- Our AR(1) discretisation process gives a vector of interest rate values  $\vec{r}$  and transition matrix  $Q$ .
- We also need to **crunch a sum** in the Bellman equation for the expectation.

# Stochastic Model

- The definition of the expectation for the discretised  $r$  variable

$$\mathbb{E}_r[V(k', r')] = \sum_{i=1}^N q(r, r' = r_i) V(k', r' = r_i)$$

where the stochastic state is discretised to  $N \times 1$  vector  $\vec{r}$  and  $q(r, r' = r_i)$  is the transition probability from current state  $r$  to  $r_i$  next period from the  $N \times N$  matrix  $Q$ .

# Stochastic Value Function Iteration

- The general procedure is:
  1. Start with a guess for your value function,  $V_0(k, r)$ .
  2. Update your guess in the Bellman equation

$$V_1(k, r) = \max_{c, k'} \frac{c^{1-\sigma}}{1-\sigma} + \beta \mathbb{E}_r[V_0(k', r')]$$

where  $c = rk - k' + (1 - \delta)k$ . See that

$$\mathbb{E}_r[V_0(k', r')] = \sum_{i=1}^N q(r, r' = r_i) V_0(k', r' = r_i)$$

where the current state is  $r$ . That is: compute the expectation assuming that the **initial guess is the true value function**.

3. Keep doing this

$$V_{n+1}(k, r) = \max_{c, k'} \frac{c^{1-\sigma}}{1-\sigma} + \beta \mathbb{E}_r[V_n(k', r')]$$

where  $c = rk - k' + (1 - \delta)k$  until convergence.

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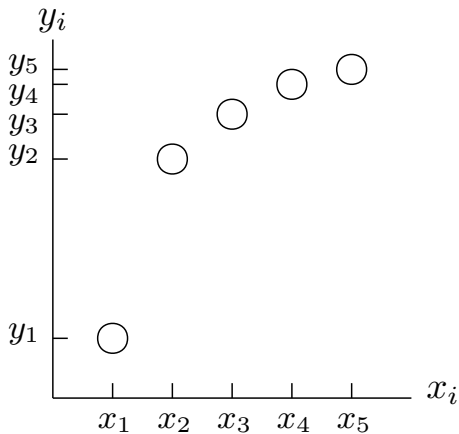
# Functional Approximations

- So far we've been discretising everything.
- Means that we'll know the values of some function at a bunch of discrete points along an interval.
- What do we do if we need to know the value of the function at an arbitrary point outside of this grid?
- E.g. **between** two of our gridpoints.

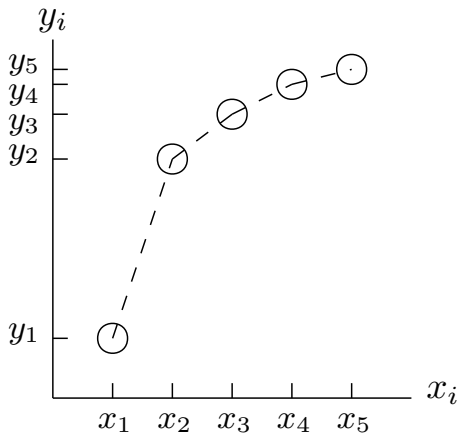
# Piecewise Linear Interpolation

- Most basic application of this idea is to approximate a function using lines.
- Say we know  $\{y_i = f(x_i)\}_{i=1}^N$  at some discrete set of points  $\{x_i\}_{i=1}^N$ .
- We can then construct an approximation that equals each of these evaluated points at the cut-offs, but assumes a linear form in all the intervals in between.

# Piecewise Linear Interpolation



# Piecewise Linear Interpolation





# Piecewise Linear Interpolation

- Construct a function

$$I(x)_{[x_i, x_{i+1}]}(x) = A_i(x)y_i + (1 - A_i(x))y_{i+1}$$

where

$$A_i(x) = \frac{x_{i+1} - x}{x_{i+1} - x_i}.$$

- $A_i(x)$  measures how far along the interval  $[x_i, x_{i+1}]$  the point  $x$  is.

# Piecewise Linear Interpolation

- See that

$$\begin{aligned}I(x)_{[x_i, x_{i+1}]}(x_i) &= A_i(x_i)y_i + (1 - A_i(x_i))y_{i+1} \\ &= y_i\end{aligned}$$

and

$$\begin{aligned}I(x)_{[x_i, x_{i+1}]}(x_{i+1}) &= A_i(x_{i+1})y_i + (1 - A_i(x_{i+1}))y_{i+1} \\ &= y_{i+1}.\end{aligned}$$

- I.e. it hits the cut-offs exactly and is a linear combination for all the points in between.

# Piecewise Linear Interpolation

- What does this process give us?
- A continuous approximation to the value function.
- Grid search only gives us the value function at the discrete points for the state space.
- We have an approximation for the value function for state values between each of the discretised state values.
- Simple approximation: just lines.
- See recipe appendix for other approximation methods.

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# Takeaways

- Dynamic programming.
- All the tools for the next lab.